

# Artificial Intelligence and Robotics in Education

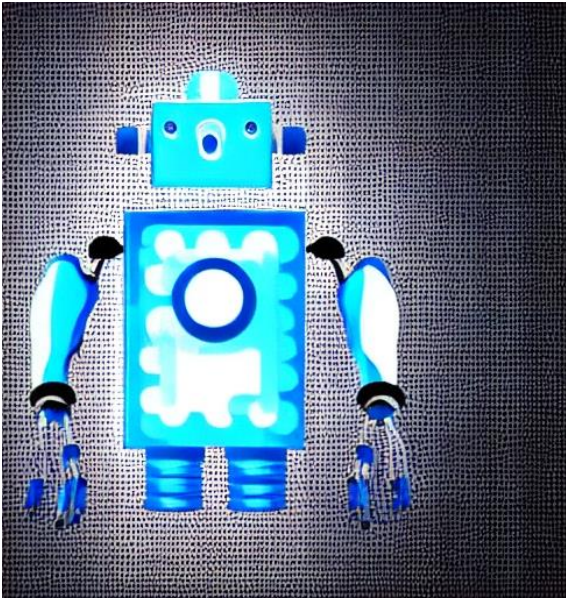
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LUCA FERRARI

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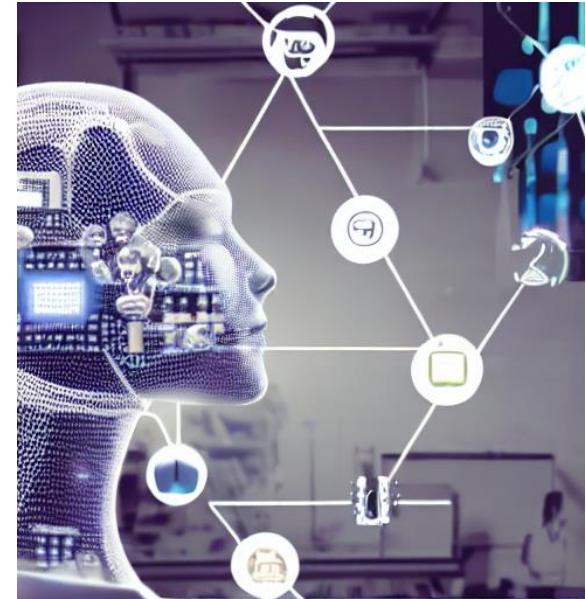
# Presentation contents



Artificial Intelligence and Robotics (AIR) in Education



AIR for Learning (personalized learning and creative learning)



Learning for AIR (teaching materials and curriculum proposals)

# Apprendimento, robotica e intelligenza artificiale: la costruzione di conoscenza nel post digitale

- I contenuti dei contributi analizzati nell'analisi sistematica su RE e IA rimandano a 7 temi principali:
- 1. RE e IA per l'apprendimento;
- 2. Insegnanti-robot;
- 3. RE e IA per lo sviluppo di competenze nelle STEM;
- 4. Intelligenza emotiva e Social Robot;
- 5. Educazione all'IA;
- 6. RE, IA e questioni di genere.
- 7. Implicazioni culturali ed etiche dell'IA.



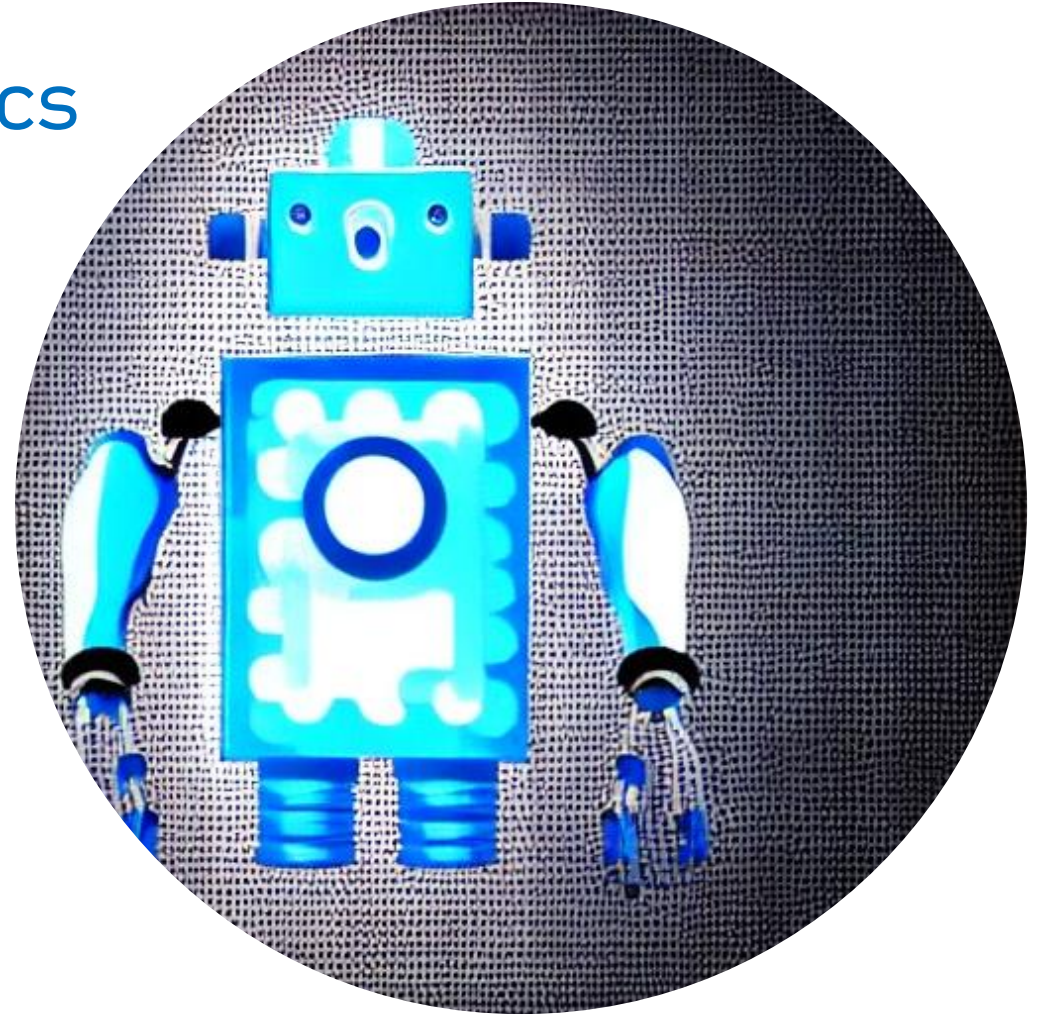
Pancioli, Macaudo, Fabbri, 2022



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# Artificial Intelligence and Robotics (AIR) in Education

- Innovation of teaching and learning **methods and tools**
- Evolution of the concept of **learning environment** towards an open ecosystem in which multiple stakeholders interact



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Bailey, 2019; Panciroli, Rivoltella, 2023

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## AIR for Learning

- To stimulate students' **interest** and **motivation** to knowledge
- To promote **interaction** with the environment through realistic challenges
- To promotes the learning of **abstract concepts** in concrete contexts of exploration and discovery
- To improve **relational skills**





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## AIR for personalized learning

Tutoring systems based on AI and robotics for

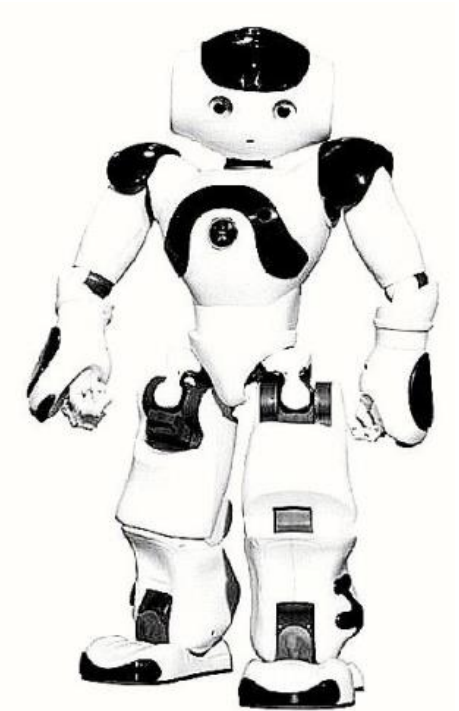
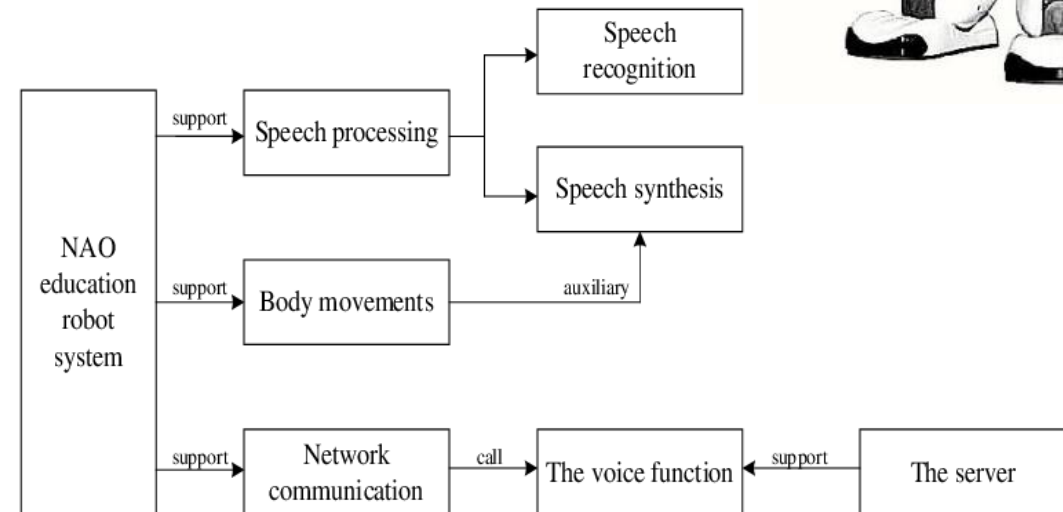
- To focus on the specificities and needs of each student,
- To provide personalized and adaptive teaching solutions.
- To adapt the difficulty of the proposed exercises to the knowledge and skills achieved by the students



## CASE STUDY

# Development of Educational Robot Teaching Resources Using Artificial intelligence technology

- RESEARCH OBJECTIVES - Innovate English teaching and promote the optimization and development of intelligent and innovative English teaching resources
- RESEARCH CONTEXT – Robot applied in primary school English teaching practice



# FUNCTIONS AND RESULTS

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Function realization of educational robot:

- English vocabulary function
- Role play function
- Dialogue function

The robot can improve:

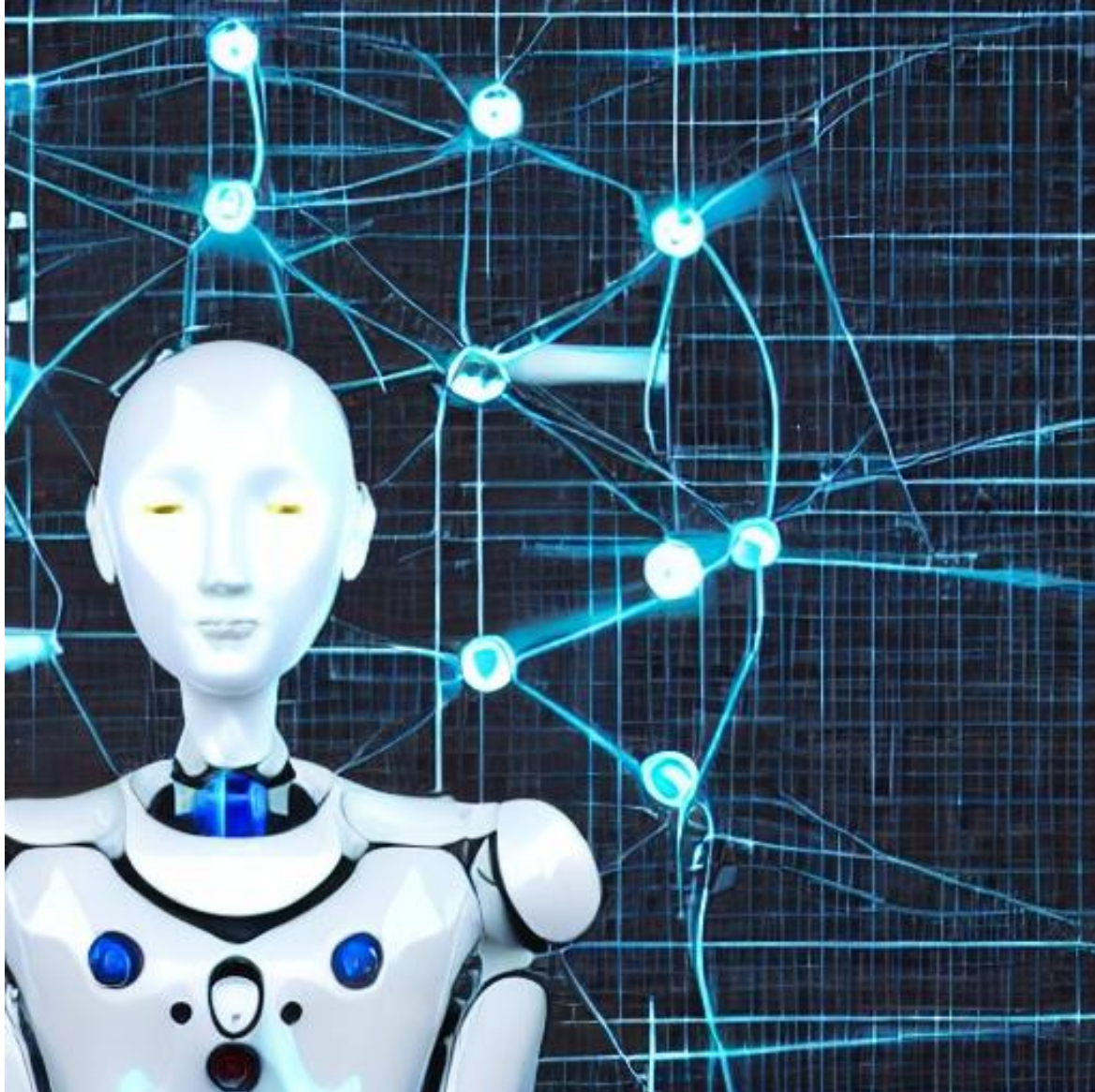
- students' attention
- initiative in classroom practice.

An educational artificial intelligence robot based on **voice interaction** to promote the development of personalized, accurate and intelligent teaching.

Teaching result detection of educational robot:

- Achievement of teaching objectives
- The design of teaching content
- The generation of teaching resources:
- Fluency of teaching links
- The innovation of teaching process





# AIR for creative learning

## Focus

- AIR to promote and develop creativity
- AIR to study and understand the creative process embodied in artificial agents

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Ineia et al. 2022; Gubenko et al. 2021; Ali, 2019

# CASE STUDY

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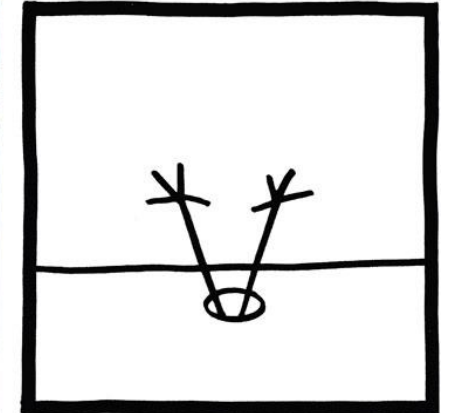
## A SOCIAL ROBOT'S AND CHILDREN'S FIGURAL CREATIVITY

### AIMS

- to explore how a social robot's **co-presence** and **creativity demonstration** influences children's **creative expression** during collaborative gameplay.
- to understand the effect of the robot's co-presence on **children's creativity**

### FOCUS

- Robot's behavior to **express** and **model** figural creativity during gameplay



Children played a digital drawing game that afforded **figural creativity** with a social robot (Jibo)

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## Learning for AIR

- Development of innovative teaching materials for AI and Robotics Education.
- Development of proposals for integration into the school curriculum



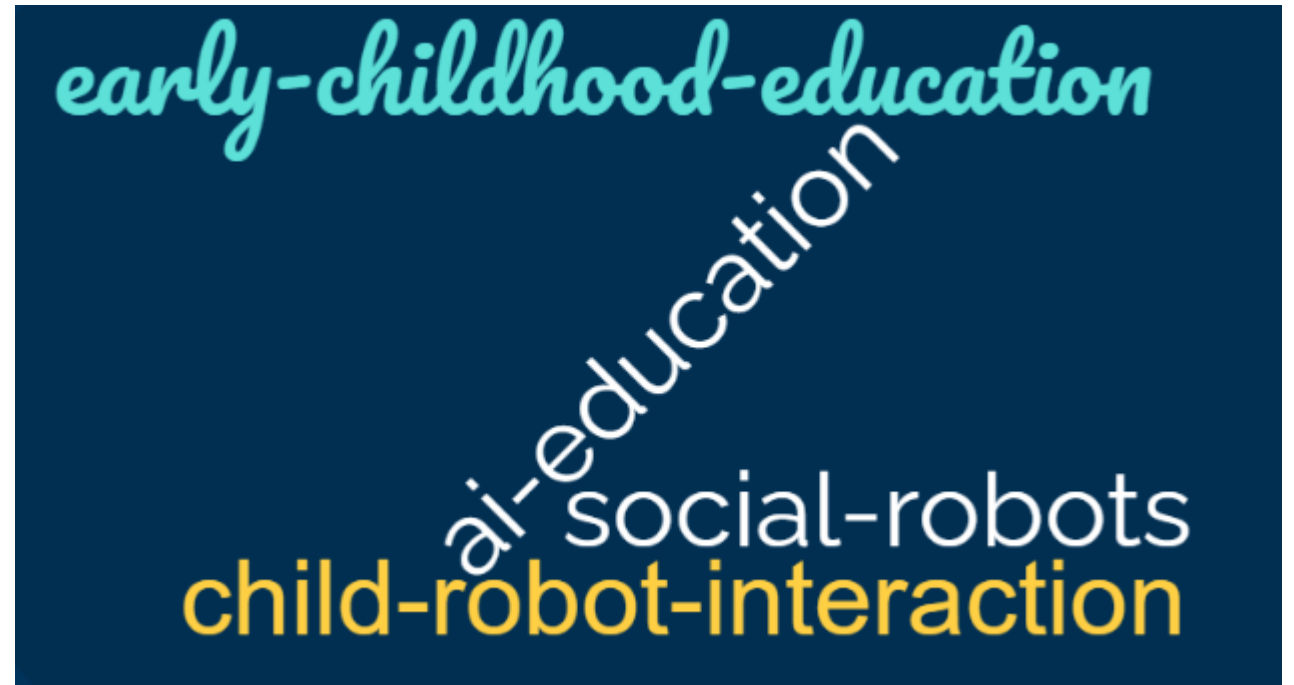


## CASE STUDY

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**PopBots - proposal of an early childhood AI curriculum** based on knowledge of AI principles through the construction and programming of robots

- To teach children about AI concepts through the Preschool-Oriented Programming (PopBots) Platform



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# PopBots

Preschool children train and interact with social robots to learn three AI concepts:

- knowledge-based systems,
- supervised machine learning,
- generative AI.

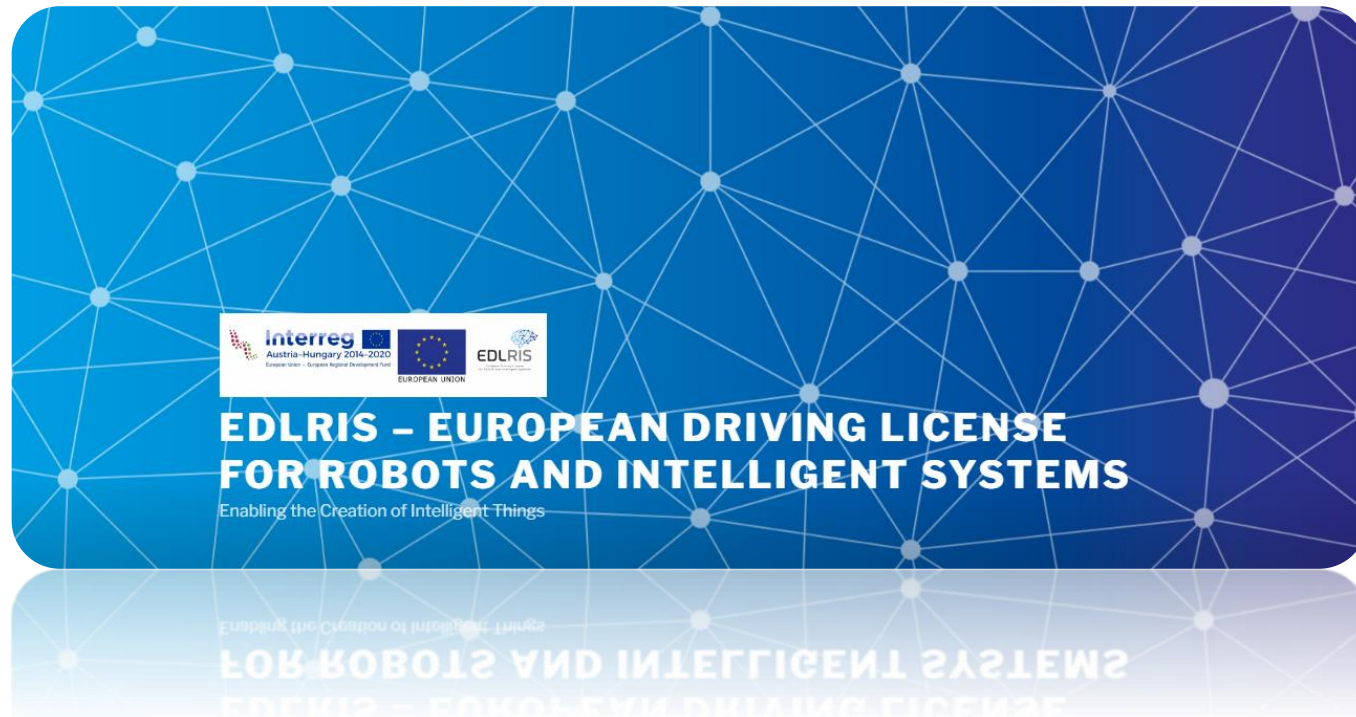


Figure 1: The *PopBots* platform consists of a smartphone-based social robot, LEGO blocks, LEGO WeDo motors, and a block-based programming interface on a tablet.

The platform consists of a social robot toolkit, a programming interface on a tablet computer, and three hands-on activities with assessments for young children to explore machine learning algorithms.

# CASE STUDY

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## European Driving License for Robots and Intelligent Systems (EDLRIS)

- A standardized and internationally recognized certification system for AI and Robotics
- The EDLRIS certification system aims to promote AI and robotics literacy among teachers and students.

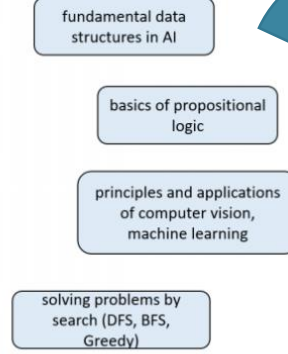
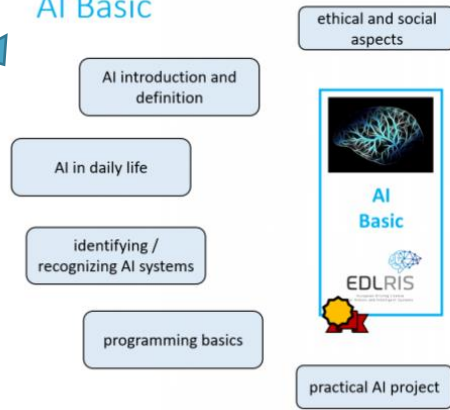




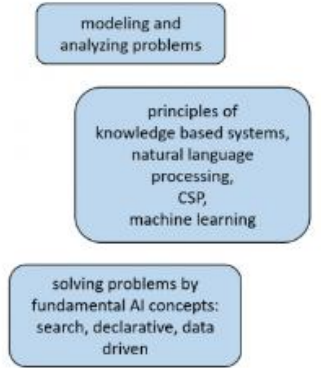
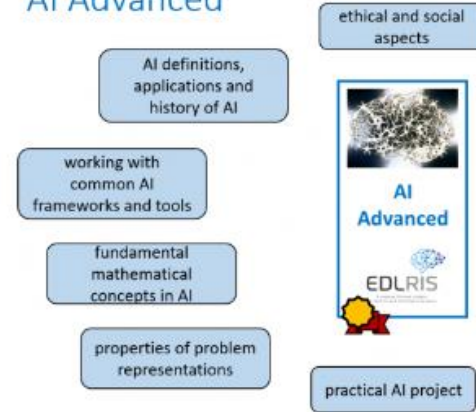
EDLRIS comprises 4 modules for trainers and trainees:



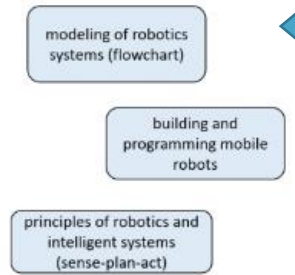
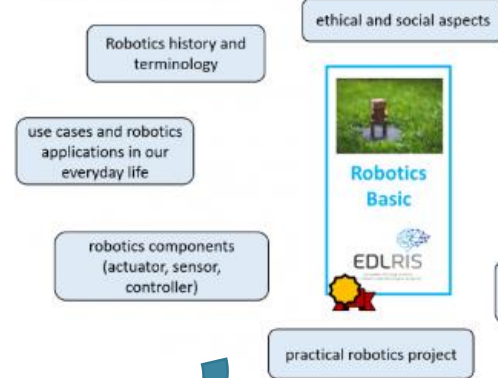
## AI Basic



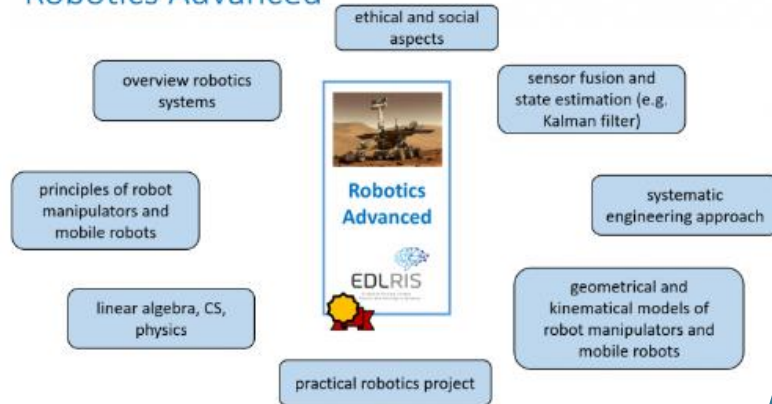
## AI Advanced



## Robotics Basic



## Robotics Advanced



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## OPEN PERSPECTIVES

Designing and construction of curriculum proposals that refer to ethical, cultural and social aspects and that promote an **AI culture**.



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